

Control Your Video

VIDEO WALLS VIDEO PROCESSORS VIDEO MATRIX SWITCHES EXTENDERS SPLITTERS WIRELESS CABLES & ACCESSORIES

API GUIDE Model: XXX-AVXWALL-PLUS





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I. INTRODUCTION

The **AVXWALL+** 4K Modular Video Wall Processor is the second generation of the Avenview modular video wall series. The modular AVX series hardware-based processors represent a range of FPGA modular chassis, with hot swappable Input /Output cards available in various media connections.

In addition to the on-screen display, iPad and PC software, all of the features of the AVXWALL+ can be configured through the command-line interface over RS-232 or Telnet to automate the switching of high definition video and high fidelity audio to multiple screens. This document outlines the steps and materials needed to configure your AVXWALL+ through the Telnet or RS-232 command-line interface and the commands needed to control the videowall output.

I.I SETTING A STATIC IP ON YOUR COMPUTER

Before logging in to the AVXWALL+ via the Controller software or TELNET, ensure that your computer or controller and AVXWALL+ are on the same network segment.

The default IP address of the AVXWALL+ is 192.168.1.65, port 2000.

Set your IP address in the 192.168.1.x range with a subnet mask of 255.255.255.0. To do this on a Windows PC, follow the instructions below:

I. Click Start menu, go to Control Panel

> Network and Sharing Center > Change Adapter Settings > Local Area

Connection. Right click and choose **Properties**.



2. Select Internet Protocol Version 4 (TCP/IP) then click Properties



3. Check Use the following IP address, for the IP address enter 192.168.1.x (if unsure use 192.168.1.5) Enter subnet mask number 255.255.255.0 Click OK, then click OK again.

| General | |
|--|--|
| You can get IP settings assigned a this capability. Otherwise, you ne for the appropriate IP settings. | automatically if your network supports ed to ask your network administrator |
| Obtain an IP address autom | atically |
| Uge the following IP address | |
| IP address: | 192.168.11.5 |
| Subnet mask: | 255.255.0.0 |
| Default gateway: | · · · |
| Obtain DNS server address a | automatically |
| O Use the following DNS serve | r addresses: |
| Preferred DNS server: | |
| Alternate DNS server: | • • • |
| 🕅 Validate settings upon exit | Adganced |
| | OK Cancel |



I.2 ENABLING TELNET CLIENT

You will need a Telnet client before logging in to the keypad. Make sure that the Telnet Client is enabled or you can download the terminal emulator program 'putty' from putty.org. By default the Telnet Client is disabled in Windows 7. Follow these instruction to enable the Telnet Client.

- I. Choose Start > Control Panel > Programs.
- 2. In Programs and Features, click Turn Windows features on or off.
- 3. In Windows Features dialog box, select Telnet Client check box.

I.3 LOGGING INTO YOUR AVXWALL+ VIA TELNET

- I. Click Start > Run
- 2. In the Run dialog box, enter cmd then click OK.
- 3. Enter telnet 192.168.1.65 2000 or the IP of the unit and port if it's been changed, and then press Enter.
- 4. The welcome screen will appear as shown. API commands as listed in this document can now be used to control and manage your AVXWALL+

| 🖅 Run | × | Image: Telnet 192.168,1.65 - × |
|-------|---|--|
| | Type the name of a program, folder, document, or Internet resource, and Windows will open it for you. | C:\Users\alex.pytelnet 192.168.1.65 2000 Connecting To 192.168.1.65 |
| Open: | cmd ~ | |
| | OK Cancel <u>B</u> rowse | |





I.4 LOGGING INTO YOUR AVXWALL+ VIA RS232

The AVXWALL+ can be controlled through its RS232 serial interface. A serial port or a USB to serial adaptor is needed to use this control method. You will need to know the COM port of the serial interface you will use.

- I. Go to the Control Panel > Device Manager
- 2. Scroll down to the "Ports (COM & LPT)" section and note the COM # of your serial device
- 3. A "Terminal Emulator" program will need to be installed. Putty is a free application that includes a terminal emulator

 Using your serial application, open the COM port with the following settings: Serial Line: <Your COM number>
Speed: 9600
Data bits: 8
Stop bits: 1
Pairty: None
Flow Control: None

5. The welcome screen will appear as it did via Telnet

1.5 TERMS AND DEFINITIONS

| Terminology | Description |
|-------------|---|
| Window | A section of the video wall dedicated to a single source. |
| Channel | Any one of the video inputs to the AVXWALL+. |
| Screen | A collection of TVs or LED pannels arranged in a videowall. |
| Scene | A specific collection of windows, channels and screens. The configuration of your AVXWALL+. Can be saved and recalled. |



2. API COMMANDS FOR AVXWALL+

2.1 Open a Window

| Instruction | <pre><open,screen_id,w_id,sourcech,src_hstart,src_hsize, src_vstart,src_vsize,x0,y0,x1,y1,border_color,border_width=""></open,screen_id,w_id,sourcech,src_hstart,src_hsize,></pre> | | |
|-----------------|---|---|--|
| Format | | | |
| Function | Create a new wi | Create a new window on the specified video-wall | |
| | screen_id | Screen ID: 0,1,2,3 | |
| | W_ID | Window ID, this parameter could be 0, and not be used | |
| | SourceCh | The input channel which used as the signal source of the window, from I to N. | |
| | src_hstart | The horizontal starting pixel of the signal source | |
| | src_hsize | The horizontal ending pixel of the signal source . If the value is 0, means the original horizontal size of the signal source, and the src_hstart is unused | |
| | src_vstart | The vertical starting pixel of the signal source | |
| | | The vertical ending pixel of the signal source . If the value is 0, means the original vertical | |
| Parameter | src_vsize | size of the signal source, and the src_vstart is unused | |
| | x0 | The horizontal starting pixel of the window on video-wall | |
| | у0 | The vertical starting pixel of the window on video-wall | |
| | xl | The horizontal ending pixel of the window on video-wall | |
| | yl | The vertical ending pixel of the window on video-wall | |
| | border_color | The border color of windows, formated as : color = ((R&0xff) <<16) ((G&0xff) <<8) (B&0xff) Or color = Rx256x256 + Gx256 + B if R:100,G:120,B:150, then color = 1677752470 | |
| | border_width | 0-15 | |
| Return Value | Success returns <win_id>, else returns <error></error></win_id> | | |
| Example | To create a window with ID 0 on video-wall 1, using input channel 13 as the source, and with no cropping. Send : <open,1,0,13,0,0,0,0,100,100,800,800,34,4> Returns : <0></open,1,0,13,0,0,0,0,100,100,800,800,34,4> | | |



2. API COMMANDS FOR AVXWALL+ (CONT)

2.2 Close a Window

| Instruction Format | < <u>shut I</u> ,screen_id,W_ID> | |
|-----------------------|---|---|
| Function | Close a window | on the specified video-wall |
| Paranatan | screen_id | Screen ID: 0,1,2,3 |
| Farameter | W_ID | Window ID, this parameter could be 0, and not be used |
| Return Value | Success returns <ok>, else returns <error></error></ok> | |
| Example | To close a window with id 2 on wido wall I Send : <shut1,2,1> Return : <0</shut1,2,1> | |

2.3 Move a Window

| Instruction Format | <move,screen_id,w_id x0,y0,x1,y1=""></move,screen_id,w_id> | |
|-----------------------|---|---|
| Function | Move a window | |
| | screen_id | Screen ID: 0,1,2,3 |
| | W_ID | Window ID, this parameter could be 0, and not be used |
| D | x0 | The horizontal starting pixel of the window on video-wall |
| Parameter | у0 | The vertical starting pixel of the window on video-wall |
| | xl | The horizontal ending pixel of the window on video-wall |
| | yl | The vertical ending pixel of the window on video-wall |
| Return Value | Success returns <ok>, else returns <error></error></ok> | |
| Example | To move window 2 on video wall 1 (with a resolution of 1080p) to screen 1. Send : <move,1,2,0,0,1919,1079> Return : <ok></ok></move,1,2,0,0,1919,1079> | |

2.4 Close All Windows

| Instruction Format | < <u>rset</u> ,screen_id> | |
|-----------------------|--|--------------------|
| Function | Close all windows on a given screen | |
| Parameter | screen_id | Screen ID: 0,1,2,3 |
| Return Value | Success returns <ok>, else returns <error></error></ok> | |
| Example | To clear screen with ID I. Send : <rset, i=""> Return : <ok></ok></rset,> | |



2. API COMMANDS FOR AVXWALL+ (CONT)

2.5 Save a Scene

| Instruction Format | < <u>scene1</u> ,w,screen_id,presset_id,scene_name,scene_group> | |
|-----------------------|--|-------------------|
| Function | Save the configuration of a specified video wall | |
| Parameter | screen_id Screen ID: 0,1,2,3 | |
| | presset_id | Preset ID: 199 |
| | scene_name | Screen name |
| | scene_group | Screen group name |
| Return Value | Success returns <ok>, else returns <error></error></ok> | |
| Example | To save the screen on Video Wall 1 with ID 12, name s and group name g. Send : <scene1,w,1,12,s,g> Return : <ok></ok></scene1,w,1,12,s,g> | |

2.6 Load a Scene

| Instruction Format | < <u>scenel</u> ,r,screen_id,scene_id> | |
|-----------------------|---|----------|
| Function | Load the configuration of a specified video wall | |
| Parameter | screen_id Screen ID: 0,1,2,3 | |
| | scene_id | Scene ID |
| Return Value | Success returns <ok>, else returns <error></error></ok> | |
| Example | To load scene 12 on Video Wall I Send : <scene1,r,1,12> Return : <ok></ok></scene1,r,1,12> | |

2.7 Quick Reference

| Open | <pre>comparison id W ID SourceChara batert are baize are vatert are vaize v0 v0 v1 v1 border color bara</pre> | |
|------------|---|--|
| Window | open, screen_id, vv_id, sourcech, src_itstart, src_itst2e, src_vstart, src_vstze, xu, yu, xi, yi, border_color, border_ | |
| Close | | |
| Window | <snuti,screen_id,vv_id></snuti,screen_id,vv_id> | |
| Move | | |
| Window | <move,screen_ia,vv_id_xu,yu,xi,yi></move,screen_ia,vv_id_xu,yu,xi,yi> | |
| Close All | <rset,screen_id></rset,screen_id> | |
| Windows | | |
| Save Scene | <scene1,w,screen_id,presset_id,scene_name,scene_group></scene1,w,screen_id,presset_id,scene_name,scene_group> | |
| Load Scene | <scenel,r,screen_id,scene_id></scenel,r,screen_id,scene_id> | |





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TECHNICAL SUPPORT



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